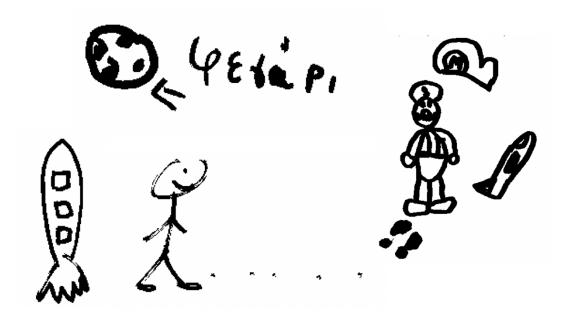
## **"ON THE PLANET"**

A radio story by the students of the Special High School for the Deaf and Hard of Hearing of Argyroupolis, for the project "Tactile Radio - Classroom in the Air"



An educational and artistic action of TWIXTlab, with the financial support of the Ministry of Culture and Sports. Part of the European project B-Air: Art Infinity Radio, co-funded by the EU's Creative Europe programme.

#### **ON THE PLANET**



Script: Ibo, Ali, Achilleas, George, Semiha

Voices: Dimitris, Philip, George, Angelos, Pavlina

Sounds foley: Ibo, Achilles, George, Philip, Vassilis, Semiha, Pavlina, Dana, Mizzi, Orestes.

Technical production assistance: Vassilis

The following text is the script of the show. It is intended to be read in parallel with listening to the show, for a better understanding of the content. The text in round brackets is the descriptions of the sounds chosen by the children. Have fun!

#### PART 1° - INTRODUCTION

(Countdown and spacecraft launch) (Breathing in a space suit)

#### Dimitris:

I'm getting off the rocket. It felt like an earthquake.
I walk slowly. I'm wearing my astronaut mask and I can't breathe well.

(Continuous heartbeat) (Breathing continues)

I'm light. The ground lifts me up.
I feel a light feeling, the air is different.
I have a pressure on my movement.
I can feel my breath.
I see stars. Very nice stars.

(Planetary and stellar atmosphere) (Heartbeat and breathing are lowered)

## Philip:

I get off the rocket and I'm surprised. The launch felt like an earthquake.

But once I get out of the rocket I walk slowly.

I'm wearing the astronaut mask and I can't breathe well...

I'm light. The ground lifts me up.

I feel a light sensation. The air is different.

I have a pressure in my movement. I can feel my breath.

I see stars. Very nice. They are very beautiful.

(Planet sound and breathing)

# PART 2° Dimitris: I'm bouncing around and pinning a flag. (Flag pinning) It's the American flag. There's an earthquake where I plant the flag. There is a rift in the planet. (Loud sounds of earthquake and fault on the planet) There are three of us... Suddenly a meteorite falls... (Meteor impact) One is killed, the second is hit and the third holds the flag to prevent it from falling. (Gust of wind) PART 3° (Steps, video game) Angel:

Super Mario showed up.

(Song of Super Mario video game)

He runs and mushrooms grow and grow tall.

A stone was thrown and pushed the mushrooms and they were destroyed.

Not all of them. Those that have endured and resisted have within them a flower that is fire...

(Fantastic sounds of mushrooms and fire)

A boxer came in and fought Super Mario.

(Battle and boxing sounds) (Planet atmosphere)

The boxer lost.

(Song of Super Mario video game)

#### PART 4

## Achilles:

We're playing football. Athena, Anna, Blunt, Stelios, Ali. Football is the same as on earth.

(Children playing soccer, ball bouncing and planet atmosphere)

It has a stadium. We're playing against the team of this planet, ...the Notefote!

## (Ball and atmosphere planet)

#### PART 5° -EPILOGUE

#### Angel:

I see stars. I look around me in the sky and see the countless lights of the stars.

I bounce around and continue in my astronaut suit.

I talk with my friends while looking at the stars.

We are climbing up a black rock. There's a strange dust on this planet.

(Footsteps, atmosphere planet)

Paulina: I see stars...

Angel: We see the earth and the stars around it.

## Paulina:

...I look around me in the sky and see the countless lights of the stars.

I talk with my friends while looking at the stars.

We climb up a black rock. It's a strange dust on this planet.

We see the earth and the stars around it.

Let's go back to the rocket, have a toast, get rest and return to the earth.

## Angel:

Let's go back to the rocket, have a toast, get rest and return to the earth.

(Spacecraft door closes)

## Achilles:

Thank you very much!

(Atmospheric sounds of stars)

## "TANGIBLE RADIO – CLASS ON THE AIR" Credits

The show was created in the framework of the educational workshop "Order in the Air", coordinated by Kalliopi Takaki and Danas Papachristou. The students' accessibility to the audio content was enhanced with the help of the model radio device "Tactile radio", designed and built by Petros Flambouris specifically for the needs of the project. The device is based on the principle of diffusion and reception of sound through vibration in order to highlight alternative ways of perceiving sound, with a view to the accessibility of Deaf and hard of hearing people to audio content. The sound and radio design (mastering) for the needs of the device and for conventional radios was undertaken by George Mizithras. The design coordination was undertaken by Orestis Karamanlis. For the sign language interpretation and approaches to the special educational process for each student, we owe a big thank you to Professor Xenia Nikolakopoulou. This edition in Braille script was revised and edited by Kerasia Michalopoulou.

A production of TWIXTlab, in collaboration with the Special High School for the Deaf and Hard of Hearing of Argyroupolis, and the Joint Committee. Hackademy, AASA and to Aesthate OE. Original concept, coordination and executive production by Yorgos Samantas.









art, anthropology & the everyday

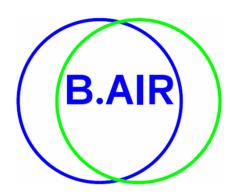






#### PROGRAMME IDENTITY

The action is part of the European cultural cooperation programme "B-Air: Art Infinity Radio - music for babies, toddlers and vulnerable groups", co-funded by the Creative Europe programme of the European Union. "B-Act Radio - Class on Air", part of the series of actions "Audibility", for the accessibility and inclusion of Deaf and hard of hearing people in music and the art of sound, is also financially supported by the Ministry of Culture and Sports of Greece, through the Universal Accessibility in Culture (2021) and for Children and Adolescents (2022) programmes.





This work reflects the views of the authors. The funding bodies (European Commission, Ministry of Justice) cannot be held responsible for any use which may be made of the information contained in the project.



